Tainted Grail
Kings of Ruin

Into the Mists Progress Sheet

	Green	Blue	Purple	
Difficulty 1	☐	☐	☐	○
Difficulty 2	☐	☐	☐	○
Difficulty 3	☐	☐	☐	○
Difficulty 4	☐	☐	☐	○
	○	○	○	

Green Encounters ☐☐☐○☐☐☐☐○☐☐☐☐☐○☐☐☐☐☐☐○

Blue Encounters ☐☐☐○☐☐☐☐○☐☐☐☐☐○☐☐☐☐☐☐○

Purple Encounters ☐☐☐○☐☐☐☐○☐☐☐☐☐○☐☐☐☐☐☐○

	Claudyne	Nonus	Veneda	
Combat	☐	☐	☐	○
Diplomacy	☐	☐	☐	○
	○	○	○	

After you defeat the 6th Boss, gain Secret card **349**.

☐ **Combat Claudyne defeated** – add Secret cards **339** and **340** to available Into the Mists Boss cards.
☐ **Diplomacy Claudyne defeated** – add Secret cards **341** and **342** to available Into the Mists Boss cards.
☐ **Combat or Diplomacy Nonus defeated** – add Secret cards **343**, **344**, and **345** to available Mists Challenge cards.
☐ **Combat or Diplomacy Veneda defeated** – add Secret cards **346**, **347**, and **348** to available Mists Challenge cards.

☐ **Elgan defeated Difficulty 4 Encounter** – Elgan will now start with his Quest cards in the Advancement Pool.
☐ **Gerdwyn defeated Difficulty 4 Encounter** – Gerdwyn will now start with her Quest cards in the Advancement Pool.
☐ **Iunis defeated Difficulty 4 Encounter** – Iunis will now start with her Quest cards in the Advancement Pool.
☐ **Osbert defeated Difficulty 4 Encounter** – Osbert will now start with his Quest cards in the Advancement Pool.

Runs ☐☐☐○☐☐☐☐○☐☐☐☐☐○☐☐☐☐☐☐○

Exp ○○○○○ ○○○○○ ○○○○○ ○○○○○ ○○○○○ ○○○○○